

MONIQUE BALTZER

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EDUCATION

Yale University, 2020

B.A. Art | Graphic Design Concentration with Distinction in the Major
Honors: Cum Laude, 3.87 GPA
Yale in London 2018 Summer Session A

Montclair High School

Top 5%
National Honor Society, Owl Pin Recipient

WORK EXPERIENCE

Sensorium, Brooklyn, NY

May 2019–
Aug 2019 **Intern**

Developed augmented reality and virtual reality demos for client pitches

Yale Information Technology Services, New Haven, CT

Aug 2019–
May 2020 **Admin Coordinator**

Coordinated interviews and training sessions for new hires
Developed InDesign training guidelines
Led a team project writing consumer-friendly descriptions of media equipment

Oct 2017–
May 2020 **Media Technician**

Staffed media equipment checkout desks
Created posters for media checkout center

MoMAR

Aug 2019–
Present **Augmented Reality Developer**

Rebuilt version 3 of the IOS app which became a 2020 Webby Award Honoree
Remotely worked with AR artists to adapt their content to work in the app
Implemented extended tracking and new button functionality

Katie Fischer Design, Montclair, NJ

May 2016–
Aug 2017 **Summer Studio Assistant/Intern**

Created watercolor, ink, and acrylic artwork as directed by Graphic Designers
Quality checked and packaged hundreds of invitations for wedding suites
Performed administrative tasks such as data entry, and copy editing

EXTRACURRICULARS

Yale Student Immersive Media, New Haven, CT

Aug 2019–
May 2020 **Co-President**

Developed virtual reality experiences for artistic and educational purposes
Taught public and club workshops on virtual reality development
Composed weekly emails for meeting info and reminders
Jointly lead executive board and general meetings
Displayed experiences in 2 public showcases
Presented work to HP and Yale alumni on a research trip to Palo Alto, CA

Y Fashion House, New Haven, CT

Sep 2018–
Dec 2020 **Graphic Design/Web Director**

Managed blog design
Provided graphic design needs for publicity campaigns, events, etc

Montclair High School's School of Visual & Performing Arts, Montclair, NJ

Sep 2014–
June 2016 **Head Stage Manager**

Provided rehearsal materials for Directors, Cast, and Crew for 6 productions
Maintained communication between directors, actors, crew and band
Directed technical cues during productions

Sep 2015–
June 2016 **President**

Planned, organized, and advertised events for the community

AWARDS

Susan J. Smith
Arts Prize

Nathan Hale
Associates Scholar

Scholastic Art &
Writing Award
Honorable Mention

SKILLS

Adobe Creative Suite

Autodesk Maya

Unity Game Engine

MS Office

C# using Unity

HTML

CSS

Javascript

JQuery

Virtual Reality

Augmented Reality

Mixed Reality