

MONIQUE BALTZER

EDUCATION

Yale University, 2020

B.A. Art | Graphic Design Concentration with Distinction in the Major

Honors: Cum Laude, 3.87 GPA

Yale in London 2018 Summer Session A

Montclair High School, 2016

Top 5%

National Honor Society, Owl Pin Recipient

WORK EXPERIENCE

Oculus VR

Sep 2020–
Present **Launch Pad 2020 Fellow**

Design a virtual reality experience in a 3-month program

Sensorium, Brooklyn, NY

May 2019–
Aug 2019 **Intern**

Developed augmented reality and virtual reality demos for client pitches

Yale Information Technology Services, New Haven, CT

Aug 2019–
May 2020 **Admin Coordinator**

Coordinated interviews and training sessions for new hires

Developed InDesign training guidelines

Led a team project writing consumer-friendly descriptions of media equipment

Oct 2017–
May 2020 **Media Technician**

Staffed media equipment checkout desks

MoMAR

Aug 2019–
Present **Augmented Reality Developer**

Rebuilt version 3 of the IOS app which became a 2020 Webby Award Honoree

Implemented extended tracking and new UI functionality

Katie Fischer Design, Montclair, NJ

May 2016–
Aug 2017 **Summer Studio Assistant/Intern**

Created watercolor, ink, and acrylic artwork as directed by Graphic Designers

Performed administrative tasks such as data entry, and copy editing

EXTRACURRICULARS

Yale Student Immersive Media, New Haven, CT

Aug 2019–
May 2020 **Co-President**

Collaborated on experiential projects for artistic and educational purposes

Designed and prototyped UI for AR mobile app

Taught workshops on virtual reality development

Jointly led executive board and general meetings

Presented work to HP and Yale alumni on a research trip to Palo Alto, CA

Y Fashion House, New Haven, CT

Sep 2018–
Dec 2020 **Graphic Design/Web Director**

Provided graphic design needs for publicity campaigns and events

Managed blog design

Montclair High School's School of Visual & Performing Arts, Montclair, NJ

Sep 2014–
June 2016 **Head Stage Manager**

Provided rehearsal materials for Directors, Cast, and Crew for 6 productions

Maintained communication between directors, actors, crew and band

Directed technical cues during productions

Sep 2015–
June 2016 **President**

Planned, organized, and advertised events for the community

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AWARDS

Susan J. Smith

Arts Prize

Nathan Hale

Associates Scholar

Scholastic Art &

Writing Award

Honorable Mention

ARTSTHREAD x i-D

Global Graduate

Design Showcase

Public Vote Winner

SKILLS

Adobe Creative Suite

MS Office

Autodesk Maya

Unity Game Engine

Unity Scripting

HTML

CSS

JavaScript

JQuery

3D Modeling

2D + 3D Animation

Social Media

Virtual Reality

Augmented Reality